



SUPER CUP

RACE FORMAT - All points are as per attached schedule.

Drivers will draw marbles for grids/groups. Cars are to be split into 3 groups. A, B & C
Each group will race the other 2 groups (2 heats for each group). Each heat is a 15-lap race.
Heat 1 A v B Heat 2 B v C Heat 3 A v C

Pole Shuffle:

The Pole Shuffle is to determine the night's "Hot Shot" who starts from the rear of the feature grid. The Hot Shot also inherits the opportunity to race for the "X Factor Cars Challenge".

The top 8 drivers on points gain entry to the Pole Shuffle unless 8th place points are tied, then the top 9 are accepted.

The highest positioned driver has lane choice. IE: Drivers placed eighth and seventh on points challenge first over two laps with 7th place driver having lane choice.

Passing points are also awarded for progress made throughout the Pole Shuffle. 1.5 points for each position gained.

The winning driver is then challenged by the 6th placed driver and so on until the final shuffle winner is named as "Hot Shot" for the Vertex Super Cup Feature Race.

Feature Race Grid:

Prior to the feature race all drivers will gather and choose the start grid for race start.

Grids are determined by the driver's "choosing" each opponent from the rear forwards.

This is initiated by the Pole Shuffle winner, who is starting from the rear of the grid having first choice of driver to start the race beside him. That driver then chooses the next and so on until the final remaining driver is deemed the pole sitter for the feature.

Should programme restraints not allow time for driver choice, it's a full reverse grid for the feature going off the total heat points. The "Hot Shot" is the driver with the most points from their combined heats. In the event of a tie a coin toss or marble draw will be used to determine "Hot Shot" for the night.

Feature Race 30 Laps:

All drivers will gain finishing place points and passing points based on their feature race results.

NEW ... Feature Race Challenge:

A new promotions concept for this season sees the introduction of the "X Factor Cars Challenge".

The "Challenge" is for the "Hot Shot" only who in theory, can be deemed to be the fastest and possibly the highest points scorer for the night so far.

His challenge is to Win the Feature to get his hands on the oversize signboard cheque to the value of \$500.

One of these cheques will be up for grabs at each of the 7 rounds of the Vertex Super Cup.

Trophies will be presented to the top 3 feature place getters plus a limited edition Vertex Super Cup Checkered Flag for the feature winner to keep.

A Round Winners board is also presented to the driver with the highest combined points for that round.

Vertex Super Cup Champion:

The driver with the most points after all rounds will be announced as Vertex Super Cup Champion 2017/2018.

Good Luck to all Vertex Super Cup entrants. Most of all ... Have Fun!!!



SUPER CUP

POINTS

| Place | Points | Passing | Points |
|-----------------------------------|-----------|---------|-------------|
| 1st | 90 points | 1 car | 1.5 points |
| 2nd | 84 points | 2 cars | 3 points |
| 3rd | 78 points | 3 cars | 4.5 points |
| 4th | 72 points | 4 cars | 6 points |
| 5th | 67 points | 5 cars | 7.5 points |
| 6th | 62 points | 6 cars | 9 points |
| 7th | 57 points | 7 cars | 10.5 points |
| 8th | 52 points | 8 cars | 12 points |
| 9th | 48 points | 9 cars | 13.5 points |
| 10th | 44 points | 10 cars | 15 points |
| 11th | 40 points | 11 cars | 16.5 points |
| 12th | 36 points | 12 cars | 18 points |
| 13th | 33 points | 13 cars | 19.5 points |
| 14th | 30 points | 14 cars | 21 points |
| 15th | 27 points | 15 cars | 22.5 points |
| 16th | 24 points | 16 cars | 24 points |
| 17th | 22 points | 17 cars | 25.5 points |
| 18th | 20 points | 18 cars | 27 points |
| 19th | 18 points | 19 cars | 28.5 points |
| 20th | 16 points | 20 cars | 30 points |
| 21st | 14 points | 21 cars | 31.5 points |
| 22nd | 12 points | 22 cars | 33 points |
| 23rd | 10 points | 23 cars | 34.5 points |
| 24th | 8 points | 24 cars | 36 points |
| 25th | 6 points | 25 cars | 37.5 points |
| 26th | 4 points | 26 cars | 39 points |
| 27th | 2 points | | |
| DNF Cars: Points as cars drop out | | | |